# Assign story points

## Scenarios

**Main Scenario:** 1-2

**Test Scenario 1:** 1 -> 2.a -> 3 -> 4

**Test Scenario 2:** 1 -> 2.b -> 3 -> 4

**Test Scenario 3:** 1 -> 2.c -> 3 -> 4

**Test Scenario 4:** 1 -> 2.d -> 3 -> 4

**Test Scenario 5:** 1 -> 2.e -> 3 -> 4

**Test Variables**

|  |  |  |  |  |  |  |  |  |
| --- | --- | --- | --- | --- | --- | --- | --- | --- |
| Step | Variable | Options to be Treated |  |  |  |  |  |  |
| 1 | Open Product Backlog | Button |  |  |  |  |  |  |
| 2 | User story | String |  |  |  |  |  |  |
| 3 | Number of story points | Integer that should be fine | Too large number | 0 | empty | Too low number |  |  |
| 4 | Confirm | Button |  |  |  |  |  |  |

# Test Cases

Open Product Backlog

Product Backlog

|  |  |  |  |  |  |  |
| --- | --- | --- | --- | --- | --- | --- |
| Step number | Variable or selection | TC1 | TC2 | TC3 | TC4 | TC5 |
| 1 | Open Product Backlog | Button | Button | Button | Button | Button |
| 2 | User story | String | String | String | String | String |
| 3 | Number of story points | Int | Too large number | 0 | Empty | Too low number |
| 4 | Confirm | Button | Button | Button | Button | Button |

**TC1**

|  |  |  |  |  |  |
| --- | --- | --- | --- | --- | --- |
| Step  number | Variable or  Selection | Value | Expected result | Actual result | Comments |
| 1 | Open Product Backlog | Button | Window displays | Window displays |  |
| 2 | User story | “As a Product Owner…” | “As a Product Owner…” | “As a Product Owner…” |  |
| 3 | Number of story points | 5 | 5 | 5 |  |
| 4 | Confirm | Button | No error | No error |  |

**TC2**

|  |  |  |  |  |  |
| --- | --- | --- | --- | --- | --- |
| Step  number | Variable or  Selection | Value | Expected result | Actual result | Comments |
| 1 | Open Product Backlog | Button | Window displays | Window displays |  |
| 2 | User story | “As a Product Owner…” | “As a Product Owner…” | “As a Product Owner…” |  |
| 3 | Number of story points | 99999 | 99999 | 99999 |  |
| 4 | Confirm | Button | Error message | No error | Not implemented |

**TC3**

|  |  |  |  |  |  |
| --- | --- | --- | --- | --- | --- |
| Step  number | Variable or  Selection | Value | Expected result | Actual result | Comments |
| 1 | Open Product Backlog | Button | Window displays | Window displays |  |
| 2 | User story | “As a Product Owner…” | “As a Product Owner…” | “As a Product Owner…” |  |
| 3 | Number of story points | 0 | 0 | 0 |  |
| 4 | Confirm | Button | Error message | No error | Not implemented |

**TC4**

|  |  |  |  |  |  |
| --- | --- | --- | --- | --- | --- |
| Step  number | Variable or  Selection | Value | Expected result | Actual result | Comments |
| 1 | Open Product Backlog | Button | Window displays | Window displays |  |
| 2 | User story | “As a Product Owner…” | “As a Product Owner…” | “As a Product Owner…” |  |
| 3 | Number of story points | “” | “” | “” |  |
| 4 | Confirm | Button | Error message | Error message |  |

**TC5**

|  |  |  |  |  |  |
| --- | --- | --- | --- | --- | --- |
| Step  number | Variable or  Selection | Value | Expected result | Actual result | Comments |
| 1 | Open Product Backlog | Button | Window displays | Window displays |  |
| 2 | User story | “As a Product Owner…” | “As a Product Owner…” | “As a Product Owner…” |  |
| 3 | Number of story points | -99999 | -99999 | -99999 |  |
| 4 | Confirm | Button | Error message | No error | Not implemented |